

**Friday, September 1, 2023**

**9:30 AM Jr Fair Contest Horse Show**

**\$1.00 Entry Fee**

**Age as of January 1<sup>st</sup> (current year)**

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**Age as of January 1<sup>st</sup> (current year)**

**RIDER**

**HORSE**

**BACK #**

Tie Breaker for Contest will be Highest Placing in: 1. Barrels 2. Poles 3. Stakes (STATE)

- 96. Mail Box Race (14-18)** - Mailbox will be placed in the middle of the arena. Rider must ride down and open the mailbox, get the mail out, close the mailbox and ride out (with mail) past the timer. The Rider may dismount if they want to, if they do they must be straddling the horse by the time they reach the designated spot. If the rider slaps the door closed and it comes back open, time will still be given. They do not have to go around the mailbox.
- 97. Mail Box Race (8-13)** - Rule same as previous class
- 98. Shoot the Barrel (14-18)** - Rider will ride in, dismount, go through the straw, mount, and ride out. There will be no holder. Ropes or lead ropes will be allowed. The rider must be straddling the horse by the time they reach the designated spot. They do not have to go around the object.
- 99. Shoot the Barrel (8-13)** - Rules same as previous class
- 100. Stake Bend with Cones (14-18)** - Rider rides down weaving the cones, turns end cone and weaves back out. The rider may start on either side of the cones. Must maintain forward motion.
- 101. Stake Bend with Cones (8-13)** - Rules same as previous class
- 102. Walk Trot Stake Bend with Cones (8-18)** \*\*See Walk Trot Rules\*\*
- 103. Run and Ride (14-18)** - Rider will lead their horse down past a cone in the arena, mount, and ride back out for a time. Must be straddling the horse by the time they reach the designated spot. Do not have to go around the cone. Lead ropes are allowed (10' max).
- 104. Ride and Run (8-13)** - Rider will ride in, dismount behind the cone and lead the horse out. If the horse crosses the timer line first, time will be given as long as the rider still has a hold of the horse. You do not have to go around the cone. Lead ropes are allowed (10' max).
- 105. Egg and Spoon (14-18)** - Contestants will hold a spoon (according to Judge's discretion) with the egg in it and respond immediately to the announcer's instructions. Failure to comply will be immediate disqualification by the Judge. NO POINTS
- 106. Egg and Spoon (8-13)** - Rules same as previous class **NO POINTS**
- 107. Key Hole Race (14-18)** - The keyhole pattern will be set up with chalk. The rider will run through the neck of the keyhole (**MUST GO PAST THE NECK**) and turn and ride past the timer. Touching or going outside the Key Hole Pattern will be a no time.
- 108. Key Hole Race (8-13)** - Rules same as previous class
- 109. Walk Trot Key Hole (8-18)** \*\*See Walk Trot Rules\*\*
- 110. Novice Thread the Needle (8-18)** - **Cannot have placed Wednesday or Friday in any class on any Project.** The rider must ride down between 2 cones (must go past cones), turn around, and then go back out between the 2 cones. Walk Trot exhibitor not eligible to show in Novice. NO POINTS

**\*\*WALK TROT RULES:** An exhibitor who enters the **Walk-Trot** class must be a first- or second-year horse member or experienced rider with a novice horse. If a horse is injured and cannot lope, a member may enter in the Walk-Trot class if they provide a veterinarian's note. Certain exceptions may be approved by the 4-H Horse & Pony Committee. Not eligible to show in any Novice classes during the fair. Tie Breaker for Walk Trot will be Highest Placing in: 1. Showmanship 2. Barrels